

Tournament Rules

- All teams must be ready to play at the designated times. If time permits, warm-up time may be available at the game site before the start of the game.
 - Teams will need to supply their own warm-up balls.
- No game will start before the scheduled time
- The home team (white/light colored uniform) will be listed first/at the top of the schedule or bracket. The away team (black/ dark colored uniform will be listed second/at the bottom of the schedule or bracket. REGARDLESS OF WHAT THE APP SAYS!
- The Home team is also required to keep the official scorebook.
- All games for 23,24,25,26,27,28 will consist of two 16-minute halves with regulation clock stoppage, unless the Mercy Rule is in effect. All games for 29,30, will be 14 minute halves.
 - Mercy rule: if one team trails by 25 or more points, in the second half, the clock will not stop. This will be in effect until the score gets back under 15 point difference.
- Halftime will be three minutes in duration.
- Each team gets two Full timeouts and two 30 Second timeouts.
- All NCAA rules will be in effect, unless otherwise outlined in the tournament rules.
- The five-second closely guarded rule, as well as, the 10-second backcourt rule will be in effect.
- A player will be disqualified on the sixth (6th) personal foul.
- The 1-and-1 Bonus will begin on the 10th team foul of each half and continue until the half is over.
- In case of overtime, a two-minute period will be played with regulation clock stoppage. If the game is still tied at the end of the first overtime, each period after that will be one minute each until a winner is declared.
- Pool Tiebreaker rule: 2 Teams= Head to Head
 - 3 Teams= +/-13 point differential
- The tournament director at each site has the final say and will settle any disputes immediately.